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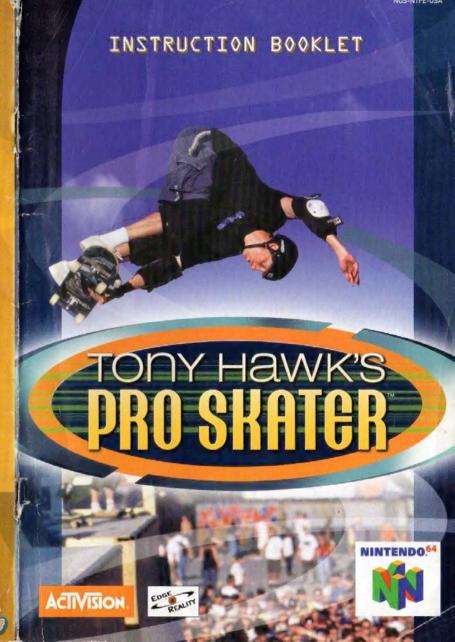


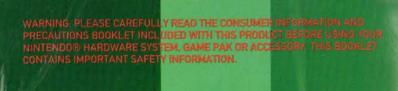
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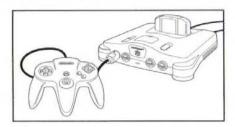
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GECTING STARTED

CONNECTING THE NINTENDO® 64 CONTROLLER



To play Tony Hawk's Pro Skater", connect a Controller to controller socket one located on the front panel of the Control Deck.

If you change the connection during the game, you will need to turn the power Off to make the connection active.

RUMBLE PAK"/CONTROLLER PAK"

The game, Tony Hawk's Pro Skater, is compatible with the Rumble Pak and Controller Pak accessories. Before using them, read the Rumble Pak and Controller Pak instruction booklets carefully.

Any time you start a game, you will be prompted to insert your Rumble Pak or Controller Pak at that time. If you are not using a Rumble Pak or Controller Pak, you will see a message reminding you that the Rumble Pak or Save/Load features will not be available. Remember, it is important to only switch your Rumble Pak and Controller Pak when prompted to do so.

Note: Tony Hawk's Pro Skater may not be compatible with all 3rd party accessories.

CONTROL STICK FUNCTION

The Nintendo 64 Control Stick uses an analog system to read the angles and directions of its movement. This allows subtle control that is not possible using the conventional + Control Pad.

When turning the Control Deck power ON, do not move the Control Stick from its neutral position on the controller.



If the Control Stick is held at an angled position (as shown in the picture on the left) when the power is turned ON, this position will be set as neutral. This will cause games using the Control Stick to operate incorrectly.



To reset the neutral position once the game has started, let go of the Control Stick so it can return to its center position (as shown in the picture on the left) then press START while holding the L and R Buttons.

The Control Stick is a precision instrument make sure not to spill liquids or place any foreign objects into it. If you need assistance, contact a Nintendo Authorized Repair Center.

CONTROLLER PAK MENU

Press and hold Start upon powering up or reset to access the Controller Pak Menu. This will allow you to view and delete game notes from a Nintendo 64 Controller Pak. Follow onscreen instructions to Exit or Delete Notes.

Note: Saved games require 1 note and 11 pages. Saved replays require 1 note and 96 pages.

TONY HAWK'S PRO SKATER" CONTROLS



main menu

Choose from the following options Ito begin playing Tony Hawk's Pro Skater. Using up/down on the Control Pad, choose the type of game you want to play. Press the A Button to start that game. Two Controllers must be plugged in to the Control Deck to play a two Player game.



ONE-PLAYER GAMES

Career Mode: As a pro skater you've got to hit the local spots and try to get your best sessions on videotape. Collect videotapes by attaining the goals shown on the loading screen. These tapes will unlock levels, equipment, and competition invites as the game progresses.

Single Session: Choose a single level and skate an all out two minute session in an effort to set new high scores. Only one level will be unlocked at first. You need to unlock the rest of the levels in Career mode.

Free Skate: No time limits, no high scores, no cops, no pressure. Choose a single level and skate as long as you like. Work the obstacles over and over again until your tricks are tight. Only one level will be unlocked at first. You need to unlock the rest of the levels in Career mode.

TWO-PLAYER GAMES

Graffiti: A split screen race to see who can hit more tricks in the environment. "Tag" obstacles with your color by tricking off of them. Steal your opponent's obstacles back with a bigger trick. Whoever tags the most objects in the two-minute session, wins. Tag pipe and pool lips by tricking on them from inside the ramp or pool.

Trick Attack: It's a two-minute free-for-all to see who can skate the best line and rack up the most points. Try introducing your opponent's face to the concrete by running into them.

Horse: It's a one-on-one best trick contest. Bust a single trick, then watch as your opponent tries to beat your score at the same spot. If he or she matches your score, play passes back and forth until somebody bails. Whoever slams gets a letter—first player branded with all letters, loses!

OPTIONS

Choose this to go to the Options menu.

EXTRAS

Select this option to load a previously saved Replay from the Controller Pak or to view the Trick Tutorials that you've unlocked in the game. From this menu you can also see the game and music credits.

PLAYER 1/PLAYER 2 CONTROLS

Use the Left/Right/Up/Down on the Control Pad to customize the controller setup.

Rumble Pak: Toggles Rumble Pak vibration on or off.

Auto Kick: Select On for automatic acceleration of the skater. Select Off for manual acceleration. If turned off, use the C Down Button to kick.

Reset to Default: Resets the controls to the default settings.

SOUND LEVELS

Sound FX Volume: Press Left or Right on the Control Pad to adjust the sound effects volume.

Music Level: Press Left or Right on the Control Pad to adjust the music volume.

Trick Tips: Select On to view helpful pop-up hints during gameplay. Select Off to disable these hints.

Score Display: Select On to view trick names and scores as you pull them. Select Off to turn them off.

Load Data: You must have a Controller Pak inserted to open previously saved Options preferences.



CHE SKACERS

TONY HAWK

The father of two and husband of one, Tony Hawk is arguably the single most influential skateboarder of all time. Born and raised in the hazy daze of Southern California, Tony has forgotten more tricks than most people learn in a lifetime. His contributions to the sport are endless—most recently, unearthing skateboarding's holy grail by becoming the only person to successfully land a 900°.

Ollie 1111111 Speed 1111111 Air 1111 Balance 31 Age USA Born Hometown Carlsbad Years Pro 16 Goofy Stonce 6'2 Height



BOB BURNQUIST

Brazilian-born Bob Burnquist snuck onto the scene six years ago (winning the first pro contest he entered) and has been puzzling onlookers ever since. His unique style and switch-stance tendencies make Bob one of the most exciting and original skaters to come down the pike in decades.

Ollie	1111	
peed	111111	
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Balance	1111	198
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Born	Brozil	2010
Hometown	Encinitas	Was State of
Years Pro	7	Mar. D
stance	Regular	
-leight	5'11	GLID VI

KAREEM CAMPBELL

Kareem Campbell was born in New York City and grew up in Los Angeles—breaking down any East vs. West barriers that his predecessors may have set up for him. His dual coast citizenship has led Kareem to develop a smooth metropolitan style based on the mastery of "real" street settings.

style odseo c	in the mastery or real	street settings.
Ollie	1111111	
Speed	1111	- 4
Air	1111	May be the second
Balance	111111	
Age	25	
Born	USA	
Hometown	Los Angeles	
Years Pro	6	A 1899
Stance	Regular	
Height	6'0	

RUNE GLIFBERG

Originally from Copenhagen, Denmark, Rune Glifberg now hails from Huntington Beach, California. He's skilled on all terrain, comfortably dominating wherever he chooses to ride. But, while it's not uncommon to see him sessioning a backyard pool or cruising the streets, his true talent shines in the wide-open, trick-to-trick arena of vertical skateboarding.

Stonce

Height





BUCKY LASEK

Weaned on the characteristically rough structures of the East Coast scene—skills hardened and honed to perfection in Baltimore, Maryland—Bucky Lasek is easily half a step ahead of skateboarding's norm. Recently, he relocated all his power, originality, and style to Carlsbad, California to show the entire world where he's from and where he's at.

11111 Ollie 1111111 Speed 111111 Air Balance 111 Age 26 USA Born Hometown Carlsbad Years Pro Stonce Regular

5'11



CHAD MUSKA

from the boulevards of his native Las Vegas, to any of his adopted urban havens, Chad Muska is at home. This self-styled professional has taken his brand of street level promotions and skate-and-relate creativity to another level, delivering tons of it to Everytown U.S.A. Muska expresses an enthusiasm for the sport of skateboarding that is only equaled by his on-board skills.

Ollie 111111 Speed Air 1111111 Balance Age 22 USA Born Los Angeles Hometown Years Pro Stance Regular Height 5'10

ANDREW REYNOLDS

Andrew Reynolds has only been pro for three years, but that's all he's needed to turn the heads of everyone who even remotely cares about skateboarding. Turtle Boy hails from Huntington Beach, California where he holds superhero status for his willingness to toss himself off and over gigantic gaps, big sets of stairs, and airplane hangars. Wheeeee!

Ollie /////
Speed /////
Air ///
Balance //////
Age 20
Born USA
Hometown Huntington Beach

Years Pro 3 Stance Regular Height 6'2



Height

GEOFF ROWLEY

A precision-engineered English import, Geoff Rowley is one of those smooth-operating skateboarders from England who runs exclusively on handrails, huge staircases, and vegetables. Geoff made his way over to Huntington Beach, California a few years ago, and the young lad from Liverpool has been speeding around the streets ever since.

Ollie / / / / / / / / Speed / / / / / / / Air / / / / Balance / / / / / / / Age 23 Born UK Hometown Huntington Beach Years Pro 5



Stonce

Height



ELISSA STEAMER

Ft. Myers, Florida's own Elissa Steamer is the first female to have a pro model street board with her name on it. How's that? Well, in the last six all-girl events she's entered Elissa has gone undefeated. In this year's springtime classic, The Skatepark of Tampa Pro Contest, she made the cut skating against the big boys. How ya' like her now?

Ollie Speed Air 11111 111111 Balance Age Undisclosed USA Born Fort Myers Hometown Years Pro Stonce Regular Height 5'4

JAMI€ THOMAS

Alabama transplant Jamie Thomas goes big. A current resident alien of Encinitas, California, this fledgling alpha male has been pro for six of his twelve years of skateboarding. During that time he's directed and edited six videos while skating everyday—breaking off hundreds upon thousands of the world's longest and biggest handrails—his way.

11111 Ollie 11111 Speed Air 1111 1111111 Balance Age 24 USA Born Hometown Encinitos Years Pro 6 Stance Regular Height 5'10



SPOC CHECK—THE GAME LEVELS

Warehouse: Woodland Hills-Practice up in an abandoned warehouse full of ramps, pipes, rails, and gaps. This is the best place to get the basics down before rippin' it up in the rest of the game.

School: Miami-Dumpsters, lunch tables, and long rails. Ahhh... paradise can be found in this deserted school! And don't forget to carve up the pools for some huge air and sweet transfers! Anybody for a game of hoops in the gym?

Mall: New York-Take a little after-hours stroll through the indoor/outdoor mall. This place is filled with huge stair sets and escalators just beggin' to be cleared. Check out the upper level for some killer gaps!

Contest 1: Skate Park, Chicago-You've got three runs to take it out on all of the other pro skaters in the "Windy City Slam" contest. Five judges will score each run based on variety, difficulty, and style. When all is said and done, the top three finishers

14



will receive shiny new medals to wear around their necks.

Downtown: Minneapolis-Dodge traffic and air it out over the fountain in the center court. This is a nice wide-open scene with lots of kicker ramps and fire escapes that make for some insane grind combos. And who said you have to stick to the streets? Rip up everuthing in sight and try to make it to the roof tops for some serious gaps.

Downhill Jam: Phoenix-Speed. Air. Speed. Air. Speed. Air. Get the picture? This crazy downhill run, set in a river garge, is the place to be if you're looking for over-the-top speed and air. Grab the high rails and paths overhead for the scores that'll have even the big bous scratchin' their heads. Did we mention speed and air?

Contest 2: Burnside, Portland-This is the final contest before you make your way to the skate mecca that is San Francisco. The rules are the same as the first contest. Five judges, three runs, ten competitors, three medals. This familiar spot



under an Oregon bridge has some killer lines that make for huge points, so get creative and bust out the combos that'll get you that gold.

Streets: San Francisco—Skaters will recognize spots like Hubba Hideout and EMB (R.I.P.) while tourists can stick to Lombard Street and Chinatown. Grind anything and everything and be sure to hit the long rails and tons of gaps along the way. Only the best can tear it up enough to get a final mystery invitation to an enigmatic, not so far off land. Hmmm...

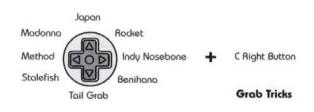
Contest 3—Have you seen him? Yup...and if you thought that thing was cool ten years ago, you ain't seen nothin' yet!

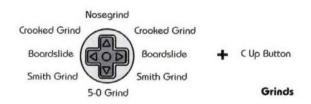
GAMEPLAY CIPS

- Hold the C Down Button to crouch and go faster.
- · Release the C Down Button at the top of ramps for big air.
- · Land straight to avoid bailing.
- · Earn tapes by completing level goals.
- · Tapes unlock new levels and decks.
- Hold down the C Down Button to crouch, release it to jump (ollie). Hold the C Down Button and tap up on the Control Pad, then release the C Down Button to nollie. Hold the C Down Button and tap up on the Control Pad twice, then release the C Down Button to fastplant.
- The longer you crouch, the higher you will ollie.
- To grind, hold down the C Up Button when in the air near a rail, edge, or lip.
- Hold up on the Control Pad to get over a pool lip.
- Press the C Up Button near rails to grind.
- Use the Control Pad to balance while grinding.
- Ollie out of grinds by pushing the C Down Button.
- When in the air, Tap the C Left Button or the C Right Button plus a direction on the Control Pad to do tricks. (Example: C Left + d does a kickflip.)
- · Vary your tricks for higher scores.
- Score points to boost your power.
- Attempt special tricks when powered up.
- Spin tricks with the Control Pad for huge multipliers.
- · Use the L and R Buttons to spin faster.
- . Ollie into a wall and hit the C Up Button to wallride.

CRICK CONTROLS







50-50 Grind: Head straight for the rail and press the C Up Button *Trick depends on the skater.

SPECIAL TRICKS

Skater	Trick	Bu	tton	Combo			
				C Button			
Tony Hawk	360 Flip to Mute	V	D	C	4		
Bob Burnquist	One Footed Smith	D	D	C	A		
Geoff Rowley	Dark Slide	0	D	C	A		
Bucky Lasek	Fingerflip Airwalk	0	D	C	>		
Chad Muska	360 Shove it Rewind	D	D	C	4		
Kareem Campbell	Kickflip Underflip	0	D	C	4		
Andrew Reynolds	Heelflip to Bluntslide	V	∇	C	A		
Rune Glifberg	Christ Air	0	D	C	•		
Jamie Thomas	540 flip	0	Ø	C	4		
Elissa Steamer	Judo Madonna	0	V	C	•		

Note: Key combinations listed here reflect the default Controller configuration.

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	Jim Daly		Chad Muska
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MUSIC

"Police Truck" Performed bu: Dead Kennedus Written bu: Jello Biofra and East Bay Ray Published bu: Decay Music, BMI Video footage of "Dead Kennedus' Live Performance Documentary" appears courtesu of Dirk Dirksen Presents and Rhino Home Video "Police Truck" available on the Dead Kennedys album "Give Me Convenience or Give Me Deoth" Appears Courtesy of:

"Here & Nour" Performed by: The Emies Written by: Will Hummel Published bu: Mojoman, Ernie World Publishing, BMI Video Footage Courtesu of: Mojo Records "Here & Now" available on The Ernies album "Meson Ray" The Ernies appear Courtesy of: Mojo Records

Decay Music

"Superman" Performed by: Goldfinger Written bu: John Feldmann Published bu: Mojo Music, Inc. Mojoland, ASCAP Video Footage Courtesy of: Mojo Records "Superman" available on the Goldfinger album "Hang-Ups" Goldfinger appears Courtesy of: Mojo Records

"Jerry Was a Race Car Driver" Performed by: Primus Written bu: Primus Published by: Sturgeon, BMI "Jerry Was a Race Car Driver" available on the Primus album "Sailing the Seas of Cheese" Appears Courtesy of: Interscope Records

"Screamer" Performed bu: Speedeoler Written by: Speedealer Published bu: Star Pod Music, BMI, Cracked Out Music, BMI "Screamer" & "Nothing to Me" available on the Speadealer album "Speedealer" Appears Courtesu of: Royalty Records

"Cyco Vision" Performed bu: Suicidal Tendencies Written bu: Mike Muir and Mike Clark Published by: BHG Musick, BMI Video Footage Courtesy of: Suicidal Records "Cuco Vision" available on the Suicidal Tendencies album "Freedumb" Appears Courtesy of: **BHG** Musick and Suicidal Records www.suicidoltendencies.com

"New Girl" Performed by: The Suicide Machines Written by: The Suicide Machines Published by: Zomba Enterprises, Inc. No Face Music administered by Zombo Enterprises, Inc. ASCAP Video Footage Courtesu of: Holluwood Records, Inc. "New Girl" available on The Suicide Machines album "Destruction by Definition" Appears Courtesy of: Hollywood Records, Inc.

"Committed" Performed by: Unsane Written by: Chris Spencer, Vinny Signorelli, and Dave Curran Published by: Relapse Release Publishing, ASCAP All rights administered by Rykomusic, Inc. Music Video Footage Courtesy of: Relapse Records "Committed" is taken from the Unsane album "Occupational Hazard" Courtesy of: Relapse Records www.relapse.com

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